



Cawston Church of England Primary Academy

Computing Long Term Plan*



KS1	Digital Literacy	Information Technology	Computer Science	Digital Literacy	Information Technology	Computer Science	Programmable toys/ devices opportunities	Effective learner objective focus
Year A		Mini-Beasts		My Online Life (Y2)		Making Games	Bee Bots Blue Bots Dash Robots	Ability to work with others Creativity
Year B	Modern Tales		My Friend the Robot		Storyland			Resilience, Challenge, Academic Progress

KS2 Year 3-5	Digital Literacy	Information Technology	Computer Science	Digital Literacy	Information Technology	Computer Science	Programmable toys/ devices opportunities	Effective learner objective focus
Year A	My Online Life (Y3)		Hour of Code			Games Designer	Crumbles Sphero Ozbots Drones Makey Makey Microbits	Ability to work independently Creativity
Year B		Rainforests		Youtuber	Be Digitally Awesome			Resilience & challenge Able to work with others
Year C	Fake or Real?			My Online Life (Y5)		Web Designer		Academic Progress Creativity

Year 6	Digital Literacy	Information Technology	Computer Science	Digital Literacy	Information Technology	Computer Science	Programmable toys/ devices opportunities	Effective learner objective focus
Year A		VR Worlds			Money	Crossy Roads	Crumbles Sphero Ozbots Drones Makey Makey Microbits	Resilience, Challenge, Academic Progress

*Units of work are taken from the Knowsley Scheme of learning