

Cawston Church of England Primary Academy



Art and Design Vision, Intent, Implementation and Impact

Art Vision

Our vision at Cawston is to give all children a lifelong love of art and design by 'Growing Excellence' in all that they do.

- We begin by 'Planting' knowledge, skills and enquiries throughout their time learning art & design as they move between classes and key stages. Each skill and knowledge helps them to develop what they need to develop and progress onto the next stage.
- Jesus said that seeds will flourish if they are nurtured properly. All of the skills and knowledge a child needs in art & design are carefully developed by 'Nurturing' them through quality first teaching, using excellent resources such as websites linked to the enquiry being studied, books, artefacts and school visits to museums and other places of historical interest.
- Once all of this has been achieved, we will see them 'Flourishing' as they apply all that they have learnt and communicate their findings in different ways.

Early Learning Goals – Expressive Arts & Design

- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form, and function;
- Share their creations, explaining the process they have used.
- Make use of props and materials when role playing characters in narratives and stories

Key Stage 1 National Curriculum Expectations Key Stage 2 N	lational Curriculum Expectations
 to use drawing, painting, printmaking, textiles, collage and 3D to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of a range of artists, craft makers and designers, 	

Intent

At Cawston Primary Academy, we value Art and Design as an important part of the children's entitlement to a broad and balanced curriculum. Art and Design provides the children with the opportunities to develop and extend skills and an opportunity to express their individual interests, thoughts and ideas.

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

<u>Aims</u>

The national curriculum for art and design aims to ensure that all pupils:

- 1. Produce creative work, exploring their ideas and recording their experiences
- 2. Become proficient in drawing, painting, sculpture and other art, craft and design techniques
- 3. Evaluate and analyse creative works using the language of art, craft and design
- 4. Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Implementation

Curriculum Implementation

The teaching and implementation of the Art and Design Curriculum at Cawston Primary Academy is based on the National Curriculum. We follow the Art & Design scheme of work from Kapow, teaching three half-termly units of work each year. The units are based on the areas of experience of Drawing, Painting and Mixed Media, Sculpture and 3D and Craft and Design. More detail can be found in our Long Term plan and skills documents.

The work of famous local, national and international artists are explored to enhance the children's learning. The children's learning is further enhanced with whole school 'Art' days when the children have the opportunity for collaborative working and exploring the different styles and techniques of a range of artists.

Early Years Foundation Stage

Pupils explore and use a variety of media and materials through a combination of child initiated and adult directed activities. They have opportunities to learn to:

- Explore the textures, movement, feel and look of different media and materials
- Respond to a range of media and materials, develop their understanding of them in order to manipulate and create different effects.
- · Use different media and materials to express their own ideas
- · Explore colour and use for a particular purpose
- · Develop skills to use simple tools and techniques competently and appropriately
- · Select appropriate media and techniques and adapt their work where necessary

Key stage 1

Pupils are taught:

- 1. To use a range of materials creatively to design and make products
- 2. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- 3. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- 4. About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Key stage 2

Pupils are taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils are taught:

- 1. To create sketch books to record their observations and use them to review and revisit ideas
- 2. To improve their mastery of art and design techniques, including drawing, painting and 3D with a range of materials [for example, pencil, charcoal, paint, clay]
- 3. About great artists, architects and designers in history.

Impact

Work is assessed against the knowledge and skills set out in the Art and Design curriculum. Teachers use this information to inform future lessons; ensuring children are supported and challenged appropriately and is reported to parents at the end of the school year. This data is analysed on a yearly basis to inform and address any trends or gaps in attainment.

Children in Foundation Stage are assessed within Expressive Arts and Design. Age related expectation levels are reported to parents at the end of the reception year.